

**PROJECT PROPOSAL**

**Project Name**

Enhanced E learning

**Project partners**

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**Introduction:**

E-Learning achieves interactive technologies and communication systems to improve the learning experience. It has the potential to transform the way we teach and learns across the board. It can raise standards and widen participation in lifelong learning. It cannot replace teachers and lecturers, but alongside existing methods, it can enhance the quality and reach of their teaching, it also reduces the time spent on administration. It can enable every learner to achieve his or her potential, and help to build an educated workforce empowered to change. It makes possible a truly ambitious education system for a future learning society.

**Methodology**:

The idea of this project is to create and develop an e-Learning system where a person without high qualification in e-Learning training processes can be prepared to interact with it. This methodology is reflected in the design of a collective training plan adapted to each group of learners with personalized treatment. The purpose of this project is to create interactive design protype for an e-learning application it will not be functional but the GUI will be interactive.

**Goal**

Goal of this project is to create an interactive GUI so that the students those who are not highly qualified can even interact with it easily. We will be designing an interactive GUI which will provide an enhanced e-learning system which will have all-in-one features we will try to enhance apps like google classroom. We will add all features like video-meeting, chat messenger, Teacher Announcement system, Grading System and attendance system as well.